

d. Vector

## ST. LAWRENCE HIGH SCHOOL



## A Jesuit Christian Minority Institution

## **WORKSHEET - 17**

## Topic - Bitmap representation and Concept of multimedia

		Topic - Di	map representation and Cond	cept of multimedia			
Subject:	COMPU	TER SCIENCE	Class - 11	F.M:15			
Chapter	: Bitmap	representation and	Concept of multimedia	Date: 25/07/2020			
Choo	se the	correct answ	ver for each question:	[15 X 1 = 15]			
	1. What do we call the smallest unit of data that can be represented in an image?						
		Pixel					
	b.	Dot					
	c.	Colour					
	d.	Bit					
2.	2. Which of the following is not stored as Metadata about an image?						
	a.	Height					
	b.	Colour Depth					
	c.	Resolution					
	d.	Number of pe	ople in the image				
3.	A bitm	nap is					
	a.	An array of bi	ts				
	b.	An index of bi	its				
	c.	A function ma	apping all the bits of data				
	d.	None of the m	nentioned				
4.	What	is the term used	d to define what must be know	n about a bitmap, for it to be			
	repres	ented accurate	ly?				
	a.	Microdata					
	b.	Metadata					
		Megadata					
	_	None of these					
5.			•	ay of colours in a computer system?			
		Green, Red, O	_				
		Red, Green, Bl					
		Yellow, Green	,				
		None of these					
6.			e stored as a series of tiny dots	called pixels.			
		Raster					
	b.	GIF					
	C.	JPEG					

7.	What	is the name of the type of graphic that uses shapes of solid colour?
	a.	Raster
	b.	GIF
	c.	JPEG
	d.	Vector
8.	Which	of the following is not an image file?
	a.	PNG
	b.	JPEG
	c.	Bitmap
	d.	MPEG
9.		means that computer information can be represented through audio,
	video,	and animation in addition to traditional media.
	a.	Vector
	b.	Raster
	c.	Bitmap
	d.	Multimedia
10.	. In mo	dern technology what unit of measurement would be used for screen size?
	a.	Pixels per Inch (PPI)
	b.	Dots per Inch (DPI)
	c.	Pixels per Meter (PPM)
	d.	None of these
11.	. How n	nany colours can be represented with a 4 bit colour depth?
	a.	2
	b.	4
	c.	16
	d.	32
12.		are the photographic images that are played back at the speed of 15-30
	frame	s a sec.
	a.	Images
	b.	Videos
	c.	Text
	d.	Animation
13.		among the following are/is the basic elements of multimedia?
	a.	Text
	b.	Graphic
	C.	Animation
	_	All of these
14.		is meant by Colour Depth?
- ''	a.	Number of pixels in the image
	b.	The number of colours available for each pixel
	о. С.	How pixelated the image is
	C.	How pixelated the image is

d. None of these 15. Music, speech or any other sound:  a. Images  b. Videos  c. Sound  d. Animation  Phalguni Pramanik	
<ul><li>a. Images</li><li>b. Videos</li><li>c. Sound</li><li>d. Animation</li></ul>	
c. Sound d. Animation	
d. Animation	
Phalguni Pramanik	
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