



ST. LAWRENCE HIGH SCHOOL



A Jesuit Christian Minority Institution

WORKSHEET -4

Topic – Hardware, Input Devices and Output Devices

Subject: COMPUTER

Class - 5

F.M:15

Chapter: Types of Software

Date: 09/05/2020

Choose the correct answer for each question

15x1=15

1. Devices that accept data from outside computer and transfer into CPU are called
 - a. input devices
 - b. digital devices
 - c. analogue devices
 - d. output devices
2. _____ is a set of programs that performs a specific task.
 - a. Hardware
 - b. Software
 - c. Input device
 - d. None of these
3. _____ can be touched, felt or seen.
 - a. Hardware
 - b. Software
 - c. Input device
 - d. None of these
4. Which of the following is not an example of hardware?
 - a. Printer
 - b. Plotter
 - c. Stylus Pen
 - d. None of these
5. Which among the following is/are an example of hardware?
 - a. Barcode scanner
 - b. Touchscreen
 - c. Headphone
 - d. All of these
6. Which among the following is/are an example of software?
 - a. MS Paint
 - b. Anti-virus
 - c. Both (a) and (b)
 - d. Mic

7. _____ are often used to control video games, and usually have one or more push-buttons.
- Joystick
 - Stylus pen
 - Speaker
 - Printer
8. _____ is touched by a finger or stylus, it registers the event and sends it to a controller for processing.
- Stylus pen
 - Monitor
 - Joystick
 - Touch-screen
9. Which among the following is an input device?
- Stylus pen
 - Monitor
 - Headphone
 - Plotter
10. Which among the following is an output device?
- Joystick
 - Mouse
 - Speaker
 - Keyboard
11. CPU is an example of _____.
- Hardware
 - Software
 - Computer
 - None of these
12. _____ is a device that accepts text and graphic output from a computer and transfers the information to paper
- Monitor
 - Printer
 - Headphone
 - Joystick
13. Hardware is a device that we can:
- See
 - Touch
 - Feel
 - All of these

14. _____ provides the mean of communication between a user and the computer.
- a. Input device
 - b. Output device
 - c. Both (a) and (b)
 - d. Internet
15. _____ is an electronic device that often looks similar to televisions.
- a. Plotter
 - b. Touchscreen
 - c. Monitor
 - d. Printer

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